



12.3.2017 – Erich Ring Stadion

7on7 Tournament Regelwerk / Rules



1. Field Dimensions

- A. Field Length--45 yards long
- B. Field Width--160 feet (60 feet to hash mark, 40 feet between)
- C. End Zone--10 yards deep

2. Moving the Ball

- A. Offensive Plays Must All Be Passes! (No Kicking/Punting)
- B. Field is marked at 15 yard intervals with cones. (3 first downs without a penalty would result in a touchdown)
- C. Possession always begins at the 45 yard line. Hash mark placement of the ball must be enforced by officials, in accordance with NCAA rules, once the ball has been advanced.

D. No penalty will be assessed in excess of the 45 yd line. On an unsuccessful or successful offensive play from the 45 yard line resulting in an offensive penalty: The ball will be returned to the 45 yard line and 1st down will become 2nd down; 2nd down will become 3rd down; and 3rd down will result in a turnover/Final 15 yards Offense gets 4 Downs.

E. Offenses always move in the same direction

F. All passes must be forward. A pass caught behind the line of scrimmage must be a forward pass.

G. Once a forward pass has been thrown, a backward pass (lateral) is allowed.

H. Should a swing pass not cross the LOS and before the 4 second count has expired, a defensive player tags the ball carrier behind the 45 yard line, it is a safety.

3. Special Rules



A. No blocking.

B. Receiver/Ball carrier is legally down when touched with one or both hands. (Excessive force) by shoving, pushing, or striking a blow will be penalized by automatic first down and 5 yards. Expulsion of a player(s) if ruled unsportsmanlike & flagrant).

C. Fumbles are dead balls at the spot with the last team retaining possession. A muffed snap is not a fumble/dead ball. The 4.0 second count remains in effect on snaps.

E. The QB is allowed 4.0 seconds to throw the ball. The Official timekeeper starts a stopwatch on the snap of the ball from center and stops the watch as soon as the QB releases the ball.

1. If release is under 4.0 seconds, the play goes on.

2. If the timekeeper sees that the clock has exceeded 4.0 seconds, he waits until the play is over (the play is not blown dead), then brings the ball back to the original line of scrimmage with loss of down. (The timekeeper will be an official or coach from a team that is not playing)

3. All penalties will be marked off on a 4 second count EXCEPT for pass interference.

F. Defensive Pass Interference is the same as NCAA rules. (automatic 1st down & spot foul up to 15 yds)

G. Responsibility to avoid contact is with the defense. There will be NO chucking. Deliberate bumping or grabbing. These actions will result in a "tack on" penalty at the end of the play (5 yard penalty)

H. Offensive pass interference is the same as NCAA rules. (15 yard penalty)

I. Interceptions may be returned ("no blocking" rule applies). If an interception is returned beyond the 45 yard line (the offensive origination point) it is a touchdown and point after attempt should ensue. The teammates of the person who intercepted the ball may trail the runner so as to be in position to take a backwards pass. They may not block for or screen for the runner.

Special Rules & Scoring



J. Offensive team is responsible for retrieving and returning the ball to the previous spot or the new scrimmage spot in a timely fashion. Failure to do so can result in a delay of game penalty.

K. The offensive center is not an eligible receiver (teams must have a center). The ball must be snapped from the ground between the snapper's legs. (mirror the game of football)

L. The center will be responsible for setting or re-positioning the Referee's bean bag at the line of scrimmage. On change of possession, the team moving to offense will ensure the bean bag gets to the new scrimmage line. (centers on both teams responsible).

M. No taunting or "trash talking". (5 yard penalty & expulsion if flagrant).

N. The offense must gain at least 15 yards in the first 3 or less plays or the defense takes over.

(There is no kicking). Four down territory occurs only after offense proceeds to or inside the 15 yard line cone (third quadrant).

Q. There will be an area referred to as the tackle box that extends 3 yards on both sides of the center and extending 3 yards deep into the backfield. No eligible receiver may align within the tackle box.

4. Scoring

A. 6 points for TD

B. 1 point for PAT from 3 yard line, 2 point PAT from 10 yard line.

C. 2 points if a team returns a PAT back across the 45.

D. Official score is kept by field referee and game manager.

Time & Secondary Coverage



4. Time





















- A. 20 minute halves (continuous clock for each half)
- B. No time outs. (Exception: Injuries. Both games on the Field will halt until player(s) can be removed as soon as safety dictates).
- C. 10 minute half-time
- E. Teams must be on site and ready to play when scheduled.
- H. Injury time outs may reduce the amount of time between halves and/or between games to maintain the game schedules.

4. Secondary Coverages

- A. Coverage will be the choice of each participating team.
- B. Blitzers must take a knee at the LOS
- C. For 3-4 Defenses teams must blitz at least one player and not drop 8 in coverage

Schedule



Time	Field 1			Time	Field 2		
12:00 12:50	1 	Vs.		12:00 12:50		Vs.	
13:00 13:50		Vs.		13:00 13:50		Vs.	2 
14:00 14:50	1 	Vs.		14:00 14:50		Vs.	2 
15:00 15:50	2 	Vs.		15:00 15:50		Vs.	1 
16:00 16:50		Vs.		16:00 16:50	2 	Vs.	1 



“People who work together will win, whether it be against complex football defenses, or the problems of modern society.”

Vince Lombardi

Henning Schulz
Sportdirektor
AFC Erkner Razorbacks e.V.
Fürstenwalder Str. 35 15537 Erkner
Backe@Erkner-Razorbacks.de
Tel.: 0173 – 40 60 77 4

